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Roy Smethurst / Bill Curtis / Anne Cooper / Dave Cooke



*SU/IFS/003*

To: Roy Smethurst ICL Pathway  
Ray Jackson POCL  
Mike Trotter PDA Library

Date: 16-December-1997

From: Bob Booth

Subject: Landis & Gyr Document

Attached the last part of Landis & Gyr's promised Quantum documentation.

Please remember that this is commercially sensitive and in line with other documents should not be left out unattended etc.

Regards

GRO

DO NOT  
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Bob

GRO

(Attached 22 pages)

*Anne,*  
*Please see page 2*  
*re: Page numbering*  
GRO



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Quantum Specification - H1 1290 6974 Pages 1 to 21

only.

Dear Bob

Please find attached the relevant sections of the above document, for use in the Horizon development.

Yours sincerely

Landis & Gyr Utilities (UK) Ltd  
Project Management Team

**GRO**

Raj Rao  
Project Manager


Enc.



# Landis & Gyr Utilities (UK) Ltd


## AGENCY UTP PROJECT

### FILE INTERFACE SPECIFICATIONS

Drawn by: S. Larkin	Agency UTP Project File Interface Specifications	
Checked by: M. Smith		
Issued on: 13/2/97		
	RD11363	
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## CONTENTS

1. Introduction .....	3
1.1 Abbreviations .....	3
1.2 Definitions .....	3
2. File Definition Overview .....	7
2.1 Standard Header and Trailer .....	7
3. The Command File (.CMD) .....	9
4. The Upload file (.DUP) .....	12
5. The Download files .....	17
5.1 DATAGYR Regional Data (.DRD) .....	17
5.2 DATAGYR Customer Specific Message (.DCM) .....	19
6. UTP2RMC files .....	22
6.1 CS ACK (.CSM) .....	23
6.2 METER DUMPS (.MTR) .....	27
6.3 FAULTS (.FLT) .....	32

Drawn by: S. Larkin	Agency UTP Project File Interface Specifications
Checked by: M. Smith	
Issued on: 13/2/97	
RD11363	
 <b>LANDIS &amp; GYR</b>	H 1 1290 6974 a      Sh2 of 34

## 1. Introduction

This document defines the format of the files that will be used as interfaces between the BGT Quantum System and Third party polling agencies.

### 1.1 Abbreviations

TPPA - Third party polling agencies  
CS - Customer Specific  
QCC - Quantum Customer card

### 1.2 Definitions

**Message Type** : A 2 byte array of characters used to store a marker to show if the record is a header or a trailer. It can only have two values :

"00" - Standard Header  
"99" - Standard Trailer

Message Type is NOT a string, as it is not terminated with a NULL.

**File\_Date** : A 10 byte array of characters used to store a date in the format  
YYYY/MM/DD

Note - Slashes are included.

Date is NOT a string, as it is not terminated with a NULL

**File\_Time** : An 8 byte array of characters used to store a time in the format  
HH:MM:SS

Note - Colons are included

Date is NOT a string, as it is not terminated with a NULL

**Sequence Number** : A 6 byte array of characters used to represent the sequence number of the file. For compatibility with the existing Quantum Sequence file layout, the first three digit will always be padded with spaces

e.g. " 576" represents the number 576.

Sequence number is NOT a string, as it is not terminated with a NULL..


**Originator** : A 12 byte array of characters used to mark the origin of the file . It can contain one of four values(where s indicates an ASCII SPACE character):

"BGTssssssss" - British Gas Trading  
"PAYPOINTssss" - PayPoint  
"POCLssssssss" - Post Office Counters  
"LANDGssssssss" - Landis & Gyr

Originator is NOT a string, as it is not terminated with a NULL

**Destination** : A 12 byte array of characters used to mark the origin of the file . It can contain one of four values(where s indicates an ASCII SPACE character):

"BGTssssssss" - British Gas Trading  
"PAYPOINTssss" - PayPoint  
"POCLssssssss" - Post Office Counters  
"LANDGssssssss" - Landis & Gyr

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Checked by: M. Smith		
Issued on: 13/2/97	RD11363	
 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a      Sh3 of 34

Destination is NOT a string, as it is not terminated with a NULL

**Message Count:** An 8 byte array of characters used to represent the number of records in the file. e.g. "00003001" represents the number 3001.

Some files contain different types of record (e.g. see definition of .DUP file definitions). In these cases, extra information will be added after the Standard header.

**Filler:** A 42 byte array of characters used to mark the end of a file.

Filler is not a string, as it is not terminated by a NULL.

**Auto/ Manual (applies to .DCM file only):**

A two byte variable (integer) that is used to flag the event that caused the .DCM file to be created from a .CMD

0 - .CMD file processed as timed event (automatic)

1 - .CMD file processed in response to user input

**Time (Note - This is different from File\_Time)**

This is the time stored in DATAGYR format, and is used internally in some files.

It is defined as follows:

A 6 byte structure used to store a date and time

Byte year - Least significant byte

Byte month

Byte date

Byte hours

Byte minutes

Byte seconds - Most significant byte

An example will be given for clarity:


The time - 15<sup>th</sup> day 1<sup>st</sup> month 1997 year 14 hours 16 minutes 23 seconds

Viewed in HEX

Byte year	-	97
Byte month	-	01
Byte date	-	15
Byte hours	-	14
Byte minutes	-	16
Byte seconds	-	23

Viewed in DECIMAL

Byte year	-	151
Byte month	-	01
Byte date	-	21
Byte hours	-	20
Byte minutes	-	22
Byte seconds	-	35

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Checked by M. Smith	
Issued on 13/2/97 RD11363	
 <b>LANDIS &amp; GYR</b>	H 1 1290 6974 a Sh4 of 34

**Date (Note - This is different from File\_Date)**

This is the date stored in DATAGYR format, and is used internally in some files.

It is defined as follows:

Byte year - Least significant byte  
 Byte month  
 Byte date  
 Byte padding - Most significant byte

An example will be given for clarity:

The date - 15<sup>TH</sup> Day 1<sup>st</sup> month 1997

Viewed in HEX

Byte year - 97  
 Byte month - 01  
 Byte date - 15

Viewed in DECIMAL

Byte year - 151  
 Byte month - 01  
 Byte date - 21

**General**

All offsets and sizes in this document are given in decimal, not hexadecimal.

**Byte Ordering**

In some files, certain bytes will be reversed. This will only effect integers( 2 bytes) and long integers (4 bytes). This will lead to the definition of two new types, **Mot integer** and **Mot long integer**.

**Integers**


Example representation of 2.012 decimal in binary. In 16 bits (2 bytes) this number is represented as follows:

0000011111011100

The table below will show the difference between the normal representation of this number, and it's Mot integer representation.

Type of integer	Lowest Address	Highest Address
Mot integer (Motorola format)	00000111 (Most significant byte)	11011100 (Least significant byte)
Regular integer (Intel format)	11011100 (Least significant byte)	00000111 (Most significant byte)

As can be seen from the above table, Mot integers are stored with the byte order reversed

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Issued on: 13/2/97	RD11363
 <b>LANDIS &amp; GYR</b>	
H 1 1290 6974 a Sh5 of 34	

**Longs**

Example representation of 70,000 decimal in binary. In 32 bits (4 bytes) this number is represented as follows:

000000000000000010001000101110000


The table below will show the difference between the normal representation of this number, and it's Mot long integer representation.

Type of long integer	Lowest Address			Highest Address
Mot long integer (Motorola format)	00000000( Most significant byte)	00000001	00010001	01110000( Least significant byte)
Regular long integer (Intel format)	01110000(Least Significant byte)	00010001	00000001	00000000(Most significant byte)

As can be seen from the above table, the order of the 4 bytes is totally reversed.

**Note**

Unless specified as otherwise, all integers and long integers will be in Intel (not Motorola) format.

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RD11363	
 <b>LANDIS &amp; GYR</b>	H 1 1290 6974 a Sh6 of 34



## 2. File Definition Overview

The following files will be defined :

The Command File (.CMD)

The Upload File (.DUP)

DATAGYR Regional Data (.DRD)

DATAGYR Customer Specific Message (.DCM)

CS Messages Ack (.CSM)

### 2.1 Standard Header and Trailer


The .DUP, .DRD and .DCM file will each start with a Standard Header and End with a Standard Trailer. These are defined below:

#### Standard Header

Offset into Header (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	2	Message Type	Marker for Standard Header (always 00)
2	10	File_Date( see definitions)	YYYY/MM/DD Date file generated
12	8	File_Time(see definitions)	HH:MM:SS Time file generated
20	6	Sequence Number	Sequence number of file
26	12	Originator	Location where file originated
38	12	Destination	Location where file is to be delivered to
50	4	Long int	*Checksum

Total size of Header - 54 bytes

\*Checksum will be calculated by adding every byte in the file with the **exception** of the Standard Header and Standard Trailer, i.e. the total sum of the binary values stored in each byte, with this total result stored as a 4 byte binary number.

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RD11363		
 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a Sh7 of 34

## Standard Trailer

Offset into Trailer (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	2	Message Type	Marker for Standard Trailer (always 99)
2	8	Message Count	Number of records, including Standard header and Trailer.
10	42	filler	Marks end of file

Total size of Header - 52 bytes

The .CMD file does not have a Standard Header and Trailer

.CMD - record count will consist of the number of Commands in the file (number of binds + number of CS Message adds + single eof command).


The following files will each have a standard Header and Trailer:

.DUP - record count will consist of number of transactions + 1 Standard Header + 1 Standard Trailer

.DRD - record count will consist of number of sets of regional data + 1 Standard Header + 1 Standard Trailer


.DCM - record count will consist of CS Messages + 1 Standard Header + 1 Standard Trailer

The UTP2RMC files and the .LOG file will not start with the Standard Header and will not end with the Standard Trailer.

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 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a      Sh8 of 34

### 3. The Command File (.CMD)

CMD INFO
CMDSTART DETAILS CMDEND
CMDSTART DETAILS CMDEND
CMDSTART DETAILS CMDEND
CMDSTART EOF

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RD11363	
 <b>LANDIS &amp; GYR</b>	H 1 1290 6974 a Sh9 of 34

**.CMD File - General**

The prefix of the .CMD file will be as follows :

"PAYPXXX" or

"POCLXXX" or

"BGTXXX"

Where XXX is the last three digits of the sequence number (the first three are padding spaces).

The .CMD File consists of CMD INFO, a series of text Command Messages, and a Standard Trailer.

The start of the first message is marked by the text string CMDSTART

The end of the series of Command Messages is defined by the text string CMDSTART EOF

**Breakdown of CMD INFO**

Offset into CMD INFO (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	4	Long int	Number of CS Messages
4	4	Long int	Number of outlet/meter binds

Total size of CMD INFO - 8 bytes

**Command Message**

These are delimited between the text

CMDSTART

details of command message.

CMDEND

All text not contained within these two delimiters is ignored.

The end of the Command File is flagged to the parser by the text string

CMDSTART EOF

Three commands are supported


**1) Meter Outlet bind**

Forms a relationship between a meter and an outlet. The METER will be created in the database if it is not already there.

**2) CS Message Add**

Add a CS Message to a meter

**3) End of File. Informs the parser that the .CMD file has finished.**

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 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a Sh10 of 34

The Command File will be sorted by Outlet order. Each CS Message add will be preceded by a Meter Outlet bind command. This means the commands will occur in the following order:  
(obviously, the outlet and meter numbers shown here are abbreviated representations)

Meter outlet bind for meter 1 to outlet 1

Add CS message to meter 1

Meter outlet bind for meter 1 to outlet 1

Add CS message to meter 1

Meter outlet bind for meter 2 to outlet 2

Add CS message to meter 2

Meter outlet bind for meter 2 to outlet 2

Add CS message to meter 2

#### Log file (.LOG)

A log text file will be produced when the .CMD file is processed by the Agency/District PC.

The prefix of the log file will be as follows :


"PAYPXXX" or

"POCLXXX"

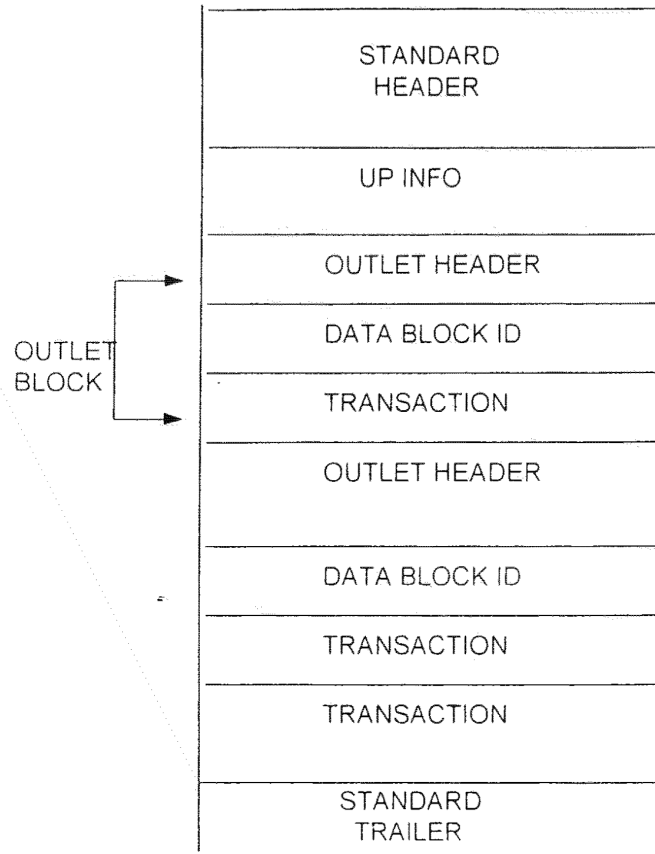
"BGTXXX"

Where XXX is the last three digits of the sequence number (the first three are padding spaces).

The prefix of the .LOG file will correspond to the name of the .CMD File from which it was produced. It's format will be defined in the Agency PC Requirements Specification by Landis & Gyr. It will not have a Standard Header and Trailer.


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 <b>LANDIS &amp; GYR</b>	H 1 1290 6974 a Sh11 of 34

#### 4. The Upload file (.DUP)



#### NOTE

Size of Outlet Block is  
Size of Data Block ID +  
total size of transactions  
for

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 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a      Sh12 of 34

**.DUP file - General**

The prefix of the .DUP file will be as follows :

"PAYPXXX" or

"POCLXXX"

Where XXX is the last three digits of the sequence number (the first three are padding spaces).

The .DUP File consists of a Standard Header, followed by UP INFO, a series of Outlet Headers.

Data Blocks, Cash transactions and a Standard Trailer.

Each Outlet Header usually contains a single data block (it may contain more in certain conditions), and each Data Block will be followed by one or more Transactions (there are three types, defined below).

**Breakdown of UP INFO**


Offset into UP INFO (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	4	Long Int	Size of File
4	4	Long Int	Total Number of Outlets
4	4	Long Int	Total Number of Transactions

Total size of UP INFO - 12 bytes

**Breakdown of Outlet Header**

Offset into Outlet Header (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	13	String	Outlet ID
13	1	Byte	Padding Byte
14	4	Long int	Size of Outlet Block

Total size of Outlet Header - 18 bytes

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 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a      Sh13 of 34

## Breakdown of Data Block ID

Offset into Data Block ID (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	2	Not integer	Length of Block ID record. Always 6
2	2	Reserved	Reserved (0)
4	2	Not integer	Block ID number


Total size of - 6 bytes

There are three types of Cash Transaction.

## Breakdown of Basic Cash Transaction

Offset into Transaction (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	2	Not integer	Length. Always 80
2	1	Byte	Transaction type (always 1)
3	1	Reserved	Reserved (0)
4	2	Not integer	Cash Value of Transaction (Whole pounds)
6	1	Byte	PoS Employee Number (0 if not used)
7	1	Reserved	Reserved (0)
8	6	Time( see definitions)	Transaction time stamp
14	66	Byte	Meter Data copied from QCC Dump File

Total size of Basic Cash Transaction - 80 bytes


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Issued on: 13/2/97		
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## Breakdown of Extended Cash Transaction

Offset into Transaction (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	2	Mot integer	Length. Always 790
2	1	Byte	Transaction Type (Always 2)
3	1	Reserved	Reserved (0)
4	2	Mot integer	Cash Value of Transaction
6	1	Byte	PoS Employee Number
7	1	Reserved	Reserved (0)
8	6	Time	Transaction Time stamp
14	66	Byte	Meter Data copied from QCC Dump File
80	196	Byte	Customer Specific data from QCC Dump File
276	1	Byte	Number of Customer Message acknowledgement slots used (1 to 8)
277	1	Byte	Padding Byte
278	64	Byte	1 <sup>st</sup> slot
342	64	Byte	2 <sup>nd</sup> slot
406	64	Byte	3 <sup>rd</sup> slot
470	64	Byte	4 <sup>th</sup> slot
534	64	Byte	5 <sup>th</sup> slot
598	64	Byte	6 <sup>th</sup> slot
662	64	Byte	7 <sup>th</sup> slot
726	64	Byte	8 <sup>th</sup> slot


Total size of Extended Cash Transaction - 790 bytes

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## Breakdown of Dummy Cash Transaction

Offset into Transaction (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	2	Mot integer	Length. Always 594
2	1	Byte	Transaction Type (Always 3)
3	1	DATAGYR	DATAGYR data (0)
4	2	Mot integer	Cash Value of Transaction
6	1	Byte	PoS Employee Number
7	1	DATAGYR	DATAGYR data (0)
8	6	Time	Transaction time stamp
14	66	Byte	Meter data copied from QCC Dump File
80	1	Byte	Number of Customer Message acknowledgement slots used (1 to 8)
81	1	Byte	Padding Byte
82	64	Byte	1 <sup>st</sup> slot
146	64	Byte	2 <sup>nd</sup> slot
210	64	Byte	3 <sup>rd</sup> slot
274	64	Byte	4 <sup>th</sup> slot
338	64	Byte	5 <sup>th</sup> slot
402	64	Byte	6 <sup>th</sup> slot
466	64	Byte	7 <sup>th</sup> slot
530	64	Byte	8 <sup>th</sup> slot


Total size of Dummy Cash Transaction - 594 bytes

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Checked by: M. Smith	
Issued on: 13/2/97	
RD11363	
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## 5. The Download files

### 5.1 DATAGYR Regional Data (.DRD)

STANDARD HEADER
REG INFO
REGIONAL DATA SET 1
REGIONAL DATA SET 2
REGIONAL DATA SET 3
REGIONAL DATA SET N (UP TO 20 SETS)
STANDARD TRAILER

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Issued on 13/2/97	RD11363	
 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a Sh17 of 34

**.DRD File - General**

The file consists of a Standard Header, followed by a REG INFO record, and then a series of up to 20 sets of Regional Data. The file will end with a Standard Trailer.

The prefix of the .DRD file will be as follows :

"PAYPXXX" or

"POCLXXX"

Where XXX is the last three digits of the sequence number (the first three are padding spaces).

**Breakdown of REG INFO**

Offset into REG INFO (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	2	Not integer	Number of sets of Regional Data


Total size of REG INFO - 2 bytes

**Regional Data**

Offset from start of Regional Data set (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	1	DATAGYR	DATAGYR data
1	1	Byte	Region Code
2	6	Time(see definitions)	Regional Data issue time
8	750	DATAGYR	DATAGYR data


Total size of each Regional Data set - 758 bytes

Regional data repeats as above for up to 20 sets

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Issued on: 13/2/97	RD11363	
 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a Sh18 of 34

## 5.2 DATAGYR Customer Specific Message (.DCM)

STANDARD HEADER
CS INFO
OUTLET DETAILS
CS MESSAGE
CS MESSAGE
CS MESSAGE
OUTLET DETAILS
CS MESSAGE
CS MESSAGE
STANDARD TRAILER

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Checked by: M. Smith	
Issued on: 13/2/97	
RD11363	
 <b>LANDIS &amp; GYR</b>	H 1 1290 6974 a      Sh19 of 34

**.DCM File - General**

The prefix of the .DCM file will be as follows :

"PAYPXXX" or

"POCLXXX"


Where XXX is the last three digits of the sequence number (the first three are padding spaces).

The file consists of a Standard Header, followed by a CS INFO record, and then a series of Outlet Details and CS Messages. The file will end with a Standard Trailer.

**Breakdown of CS INFO**

Offset into .DCM File (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	4	Long int	Total number of CS Messages in File
4	4	Long int	Total number of Outlets in File
8	2	Auto/Manual	Auto or Manual Event

Total size of CS INFO - 10 bytes

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Issued on 13/2/97	
RD11363	
 <b>LANDIS &amp; GYR</b>	H 1 1290 6974 a Sh20 of 34

## Outlet Details


Offset from start of Outlet Details (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	13	String	Outlet ID
13	1	Byte	Padding Byte
14	2	Int	Number of CS messages for this outlet

Total size of Outlet Details - 16 bytes

## CS Message Details

Offset from start of CS Message (Bytes)	Length (Bytes)	Variable Type	Description and Comments
0	1	Byte	Message Acknowledgement status(see note 1 on page 24)
1	7	Byte	DATAGYR data
8	1	Byte	Customer Region Code
9	21	String	Customer ID
30	34	Byte	DATAGYR data

Total size of CS Message details - 64 bytes

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Issued on: 13/2/97	RD11363	
 <b>LANDIS &amp; GYR</b>		H 1 1290 6974 a Sh21 of 34